



Söldner-X 2: Final Prototype

The shoot'em up classic arrives on the PlayStation®Vita system!

Söldner-X 2: Final Prototype delivers a must-have shoot 'em up experience, blending classic gameplay with astonishing audio-visuals. Gameplay features include 7 action-packed stages, a dynamic score-linked difficulty system, a challenge mode that allows players to unlock bonus features and rewards, online high score tables and replay file sharing, devastating limit attacks, an adrenaline pumping soundtrack with 30 unique tracks, and much more.

PS Vita Release Mar 17 2015 (NA)
Mar 18 2015 (EU)

Also On PS3 (released)

Genre Shoot 'em Up

Language English, French,
German, Japanese

Players 1 (Vita), 1-2 (PS3)

Rating ESRB Everyone
PEGI 7+

Price (Game) US\$ 9.99 / 9.99€

Price (Add-on) US\$ 4.99 / 4.99€

Price (Bundle) US\$ 12.99 / 12.99€
(all Cross-Buy)

Website soldner-x.com/sx2/

- Console perfect port, running at 60 fps
- Three player ships with distinct characteristics and weapon systems
- Dynamic score-linked difficulty system
- Online high score tables and replay file sharing
- Unlockables and rewards offer nearly unlimited replay value

Söldner-X 2: Final Prototype - The Last Chapter

Get ready for even more bullets & action!

Maximize your Söldner-X 2: Final Prototype experience with this action-packed expansion. The Last Chapter adds 3 exciting stages, 13 challenges, 11 trophies and more to the original game.

- 3 additional stages
- 13 new challenges, including a secret stage
- 11 additional trophies



Additional Resources

Full Press Kit http://www.eastasoft.com/press/Soldner-X2_FinalPrototype_Vita_PressKit.zip

YouTube https://www.youtube.com/watch?v=3H1_4ybYvDY